



## Tournament Rules

### Match Lengths

Weekday Pool Play	80 minutes
Saturday Pool Play	70 minutes
Consolation	60 minutes
Quarter-Final	70 minutes
Semi-Final	70 minutes
Final	80 minutes

### Match Scoring

Teams will be awarded points on the following basis:

- Six (6) points for each Win
- Two (2) points for each Tie
- Zero (0) points for each Loss
- One (1) point for each goal scored up to a maximum of three (3) per game
- One (1) point for each shutout
- **MINUS ONE (-1) FOR EACH PLAYER OR COACH EJECTED**
- **MINUS ONE (-1) FOR EACH PLAYER RECEIVING A DOUBLE YELLOW**
- A 0-0 tie will be scored as 3 points for each team (2 for tie, 1 for shutout)

### Pool Play Tie Breakers

In the event of a tie in points at the end of pool play, the teams to advance will be determined as follows (for a three-way tie, the steps do not start over after one team is eliminated):

1. The winner in head to head competition
2. Fewest goals against
3. Most goals for
4. Most total wins
5. Most shut outs
6. If a tie still exists after steps 1 through 5, FIFA Penalty Kicks from the Mark will be taken fifteen (15) minutes prior to the scheduled start of the appropriate Semi-Final game.
7. If a three-way tie exists within a bracket after steps 1 through 5, a three-way coin flip will be conducted. The steps do not start over after one team is eliminated. The teams that tie in the coin flip will compete in FIFA Penalty Kicks from the Mark to eliminate one team prior to proceeding to FIFA Penalty Kicks from the Mark with



## Tournament Rules

the third team. The coin flip and time of the FIFA Penalty Kicks will be determined at the fields.

If ties exist in the determination of a wild card team, criteria 2 through 7 will be applied.

### **Quarter-Final, Semi-Final, and Final Tie Breakers**

Quarter-final, semi-final, and final matches that are ties after the end of regulation play will go directly to a shootout (no overtime periods will be played). Games going to a shootout will be recorded as a tie for the loser and a win for the winner.

### **Consolation Matches**

Saturday afternoon consolation matches that are ties after the end of regulation play will remain as ties and be recorded as ties for the teams. (No shootouts or overtime periods will be played).

### **Match-Ups**

Teams from the same league will not cross over and play one other in the consolation matches. The Aliso Cup Tournament Director will make the fairest match-ups.

### **Cards**

**Yellow Card** – Player is cautioned by referee.

**Double-Yellow Cards** – Player is suspended from the current match as well as the next match.

**Red Card** – Player is suspended from the current match as well as the next match. (No player can enter as a substitute in the current match.)

### **Player, Coach, and Spectator Conduct**

Coaches are responsible for the conduct and behavior of their players, parents, and spectators on their site. Poor sportsmanship, repeated fouls, verbal abuse, and negative yelling will not be tolerated at any time and may result in being removed from the match facility.

### **Home Team**

Team listed first is declared as the home team and will have normal CIF home team privileges.



## Tournament Rules

### Rainouts and Non-playable fields

In the event of rain, all matches are subject to change of time and venue. If a field is not playable and no substitute field is available, teams will go straight to a shootout. The games will be recorded as a tie for the loser and a win for the winner. **There will be no refunds for rainouts.**

**Tournament Directors Randy Dodge and Andrew May have final say.**